maths BURST

<u>mathsburst.com</u> supports the rollout of MathsBURST program at your school. It's fully intergrated tool for your teachers and students, accessiable via any modern web browser on your school's exisiting tablets and laptops.

What follows is a walkthrough of our key features.

◎ Framework

- 🗅 Lessons
- $\mathbf{\hat{\cup}}$ STEM Units
- 🟫 Challenges
- R Students
- 🗹 Assessment
- Support



Conceptual Underpinnings of the Spatial Reasoning Intervention Framework



Pedagogical Framework

Our learning activities are highly engaging, hands-on, experiences that move the students toward symbolic reasoning.

Experience

Evoke out-of-school experiences to build on understanding; provide physical resources

Language

reinforce and model mathematical terminology throughout; foster conversations that link experiences with language

Pictorial

Concrete manipulatives, external pictorial representations and visualisation; ensure multiple representations (including nonprototypical)

Symbols

symbolic representations and expressions; model fluency and flexibility with efficient symbolic representations

Application

Apply symbolic reasoning to real-life problems and related mathematics concepts



ψ STEM Units

In Term 4 students undertake a STEM unit to apply knowledge gained in Terms 2 and 3 to life-like experiences.

One such unit assigns children with the task of being a STEM Practitioner associated with industrial design, namely expertise in packing construction.

Industrial designers create designs on the computer or on paper and then make prototypes to test the design to be considered for production. They must consider a product's functionality, safety, and appearance as part of the decision to produce the product. They also analyse the cost of production and materials and work with other specialists to determine if the designed product is reasonable to manufacture.

To some degree, industrial design is applied art—which is why spatial visualisation skills are so important to this type of STEM Practice.



🗅 Lessons

The detailed lessons are designed within the ELPSA pedagogical framework.

When Teachers visit <u>mathsburst.com</u>, they'll see their next lesson plan and all of the lessons' activites. Each lessons and activity can be marked as completed, to help teachers and schools keep track of the MathsBURST rollout.

All relevant Professional Learning is presented inline with the teaching content, to make sure teachers are well supported and able to draw on the program's VPC and ELSPA frameworks.

Resources for the lessons can be downloaded in a single click, in printable formats. The lesson plans themselves can be downloaded for teachers to review offline.

Curriculm is clearly outlined against the lesson content to help Teachers document outcomes.

cellent Activites Ir activites are well des d easy to review.	igned	Prin Less anno	table Lesson sons can be p otations and	ns printed off for offline access.
aths BURST	🗅 Lessons 🖙 Challer	nges 🔗 Stu	dents	Maths 4
Review Next Lesson] See Lesson Overview 🕢 Download Assets			
Previous Lesson	TERM 2 – Grade 4 – #2 Line or R	Reflective Symmetry – A	7 ~	Next Lesson
OPEN 🔻 01 – What do	we know about symmetry?			Lesson Actions
OPEN OPEN OZ – Create a OPEN O3 – Complet Class Activity 1. Distribute Leaf design Attachn 2. Teacher demonstrates how to p reflective symmetry and complete	Design ing a Symmetry Design ent 1 lace the Mirra/Mirror on the leaf design to show s the drawing of the missing half of the leaf image.	Actions		 Lesson Delivered Print Lesson Download all resources Lesson Activities and Curriculum See Lesson Activities Review this lessons' material
 Students cut out line 1 and 3 of a Mirra/Mirror on the line of symm draw the other half of the leaf to s Teacher demonstrates how to of by, explaining Visualise, predict, my mind) what the leaf will look li I draw the rest of the leaf. Students cut out line 2 and 4 of complete the drawing using visual 	the leaves and glue onto a blank piece of paper. Place etry. Using the reflected image as a guide, students cale. omplete a leaf design without using the Mirra/Mirror check . Teacher would say I am visualising (seeing in ke and concentrating on that picture in my mind while the leaves and glue onto paper. Then attempt to lisation (no mirra).			Australian Curriculum Achievement Standards Review the standards for this lesson View Professional Learning Watch our vignettes for this area
	See Progress Teachers can mark off lessons an activies as delivered.	nd	Learning Relevant with the	Outcomes outcomes are presented lesson.

Clear outline for teachers Our lesson plans are easy to access and presented in sequence.

maths BURST		Outline of Lessons for Term 2		Maths 4 🗸
Review Next Lesson				
Previous Lesson	1 🤆	Pre-test for (1) spatial reasoning and (2) maths	(\mathbf{P})	Next Lesson 🧿
OPEN V 01 – What c	02 🕑	Line or reflective symmetry—A	(\mathbf{P})	Lesson Actions
OPEN V 02 – Create	03 🕑	Line or reflective symmetry –A	(\mathbf{i})	Lesson Delivered
OPEN V 03 – Comple	04 🤆	Reflection Challenge	(\mathbf{P})	Print Lesson
Class Activity	05 🕑	Line or reflective symmetry—B	(\mathbf{P})	Download all resources
1. Distribute Leaf design Attach	06 🕑	Line or reflective symmetry—B	(\mathbf{i})	Lesson Activites and Curriculum
3. Students cut out line 1 and 3	07 🕑	Reflection Challenge	(\mathbf{i})	Review this lessons' material
a Mirra/Mirror on the line of sym draw the other half of the leaf to 4. Teacher demonstrates how to	08 🕑	Paper folding and cutting	(\mathbf{a})	Australian Curriculum Achievement Standards Review the standards for this lesson
by, explaining Visualise, predic my mind) what the leaf will look I draw the rest of the leaf.	09 🕑	Tangrams	(\mathbf{a})	View Professional Learning
5. Students cut out line 2 and 4 complete the drawing using visu	10 🕑	j Tangrams	(\mathbf{P})	Watch our vignettes for this area



☆ Challenges

Students enjoy our challenges because they are engaging to play, while providing scaffolded mastery.

In terms 2 and 3 teachers have access to 10 graded challenge levels that pair with the term's program. Teachers have flexibility on when they use the challenges in the classroom. Each challenge level can be played in 10 mins, on a touchscreen or with a keyboard and mouse.

Teachers can easily review progress across the class, and also review indvidual student progress. Teachers can also review their student's responses for any given Challenge item.

Students love our challenges because they're simple to play, and quickly become rewarding to master. All of our challenges feature clear animated responses for when students get a incorrect answer. Students who struggle at a Challenge level are encouraged during the challenge to seek teacher assitance.

maths**BURST**

Real-time oversight Teachers can see their student's mastery of each challenge level.



Clear Feedback

A student's avatar animates to reflect their progress in the Challenges, encouraging engament and self-relection.



0

Submit



Download your reports

record keeping.

Back to levels

Class reports are easy to download for

Fun and engaging

MAPS

Our Challenges are highly

interactive, with animated results.

Martie

The person is starting at the top of the map

Click on the direction buttons to show the route to the pin. Change direction at intersectiv

1/12

Students

Enrolling Students in the mathsBurst program is quick and simple.

Once a teacher has been enrolled in mathsBURST they can create classes and enroll their students in their class. We need a student's first name, last name and email address to enroll a student. This can be provided via a spreadsheet.

Teachers can then download printable mathsBURST passes for their students to use when logging in.

When Students login, they have access to all open Challenge levels, as set by the Teacher. Students can see their best previous attempt at a challenge level. If there's a Assessment under way, then they'll be invitied to undertake it. Students can easily log out, which is important if they're sharing devices within the classroom.

Have another go **Timed Challenges** Level 10 provides a timed challenge against Students are encouraged to demonstrate a selecition of previous levels. their mastery over time, with options to reinforce understanding. Mathsburst Emma Sian Out -Term 2 – REFLECTIONS Term 3 – NETS Well done Well done Well done BEST ATTEMPT BEST ATTEMPT BEST ATTEMPT 82% Correct 80% Correct 88% Correct **Timed Challenge** 2 5 8 Well done Well done Try again BEST ATTEMPT BEST ATTEMPT BEST ATTEMPT 73% Correct 60% Correct 25% Correct **Ready to play** 3 9 6 Well done Well done **Ready to play** BEST ATTEMPT BEST ATTEMPT 92% Correct 70% Correct Emma Smith Sign in at mathsburst.com Simple Sign In Email : jennysmith@school.edu.au Our printable mathsBURST passes make it easy for students to access the site. Your Passcode : 1234



The online assessment tools have been psychometrically validated.

When your school commences the MathsBURST program we're able to baseline your student's numeracy and visual spatial ability through an online standardised test.

Towards the end of the program Students are again invited to complete the test. These test results, and previous controlled studies provide you with the context you need to evaluate student's improvement.

Our tool saves students answers in realtime and offers a robust experience, as even when students exit the test, they can resume progress when they next login.



Teachers can contact our support team via phone, email or web chat. We also have video walk throughs for key features, and provided training for the website during our professional development sessions.

Timed Test

Students have a time limit for each section and will be locked out when it has elapsed.

